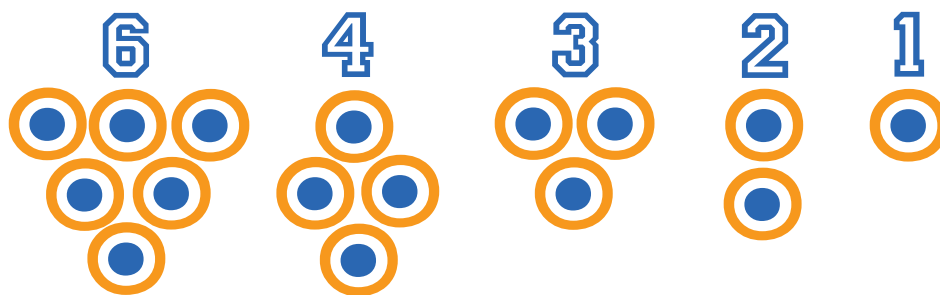




BEER PONG RULES



- Each team will have 10 x 16 oz. plastic cups approximately with 2 pints of beer/drink of choice equivalent; divided equally amongst them. These are placed in a pyramid formation.
- 2 balls will be in play/are used for each game.
- Any throwing techniques are allowed although 2 feet must be on the floor at all times when throwing.
- A throw is considered "in play" until it has bounced on the table or it has already made contact with a cup. If a ball bounces on the table or hits a cup, the opponents are allowed to swat the ball away. If the ball ends up in a cup as a result of swatting or bouncing off someone or something, it counts.
- Both players on the one team will throw, followed by both players on the second team - throwing will alternate by team.
- If both players from one team make their shots during a round, they will retain possession of the balls and throw again. Players from a team continue throw as long as both members of the team make their shots.
- If you spill/knock over one of your own cups this is to be considered lost.
- The cups are to be realigned as below:



- Contents of the cup are drunk only after both players from a team have shot.
- Once all the cups are 'sunk' then the team with cups remaining is considered the winner. The opposition team must continue to drink the remaining beer from the winning team's cups.
- If during a round of shots (2 attempts) both balls go into the same cup then the game is considered finished and the team shooting is declared the winner.

NOTE: It is often a good idea to appoint a match referee under which circumstances 'THE REFEREE'S DECISION IS FINAL'. The losing team is NOT required to drink any cups.